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confusing or incorrect code.

Amazon.com: Practice of Programming, The (Addison-Wesley ... 0-201-61586-X. The Practice of Programming (ISBN 0-201-61586-X) by Brian W. Kernighan and Rob Pike is a 1999 book about computer programming and software engineering, published by Addison-Wesley. According to the preface, the book is about "topics like testing, debugging, portability, performance, design alternatives, and style," which, according to the authors, "are not usually the focus of computer science or programming courses".

The Practice of Programming - Wikipedia

The Practice of Programming by Brian W. Kernighan and Rob Pike. Addison-Wesley, Inc., 1999. ISBN 0-201-61586-X. 267 + xii pp. \$24.95 Table of Contents From the Preface From Chapter 5, Debugging Source code from the book Errata A war story that didn't appear in the book. Links. Addison-Wesley page; An article from the April 1999 issue of Dr. Dobbs Journal

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Kernighan & Pike's "The Practice of Programming" (TPOP) is a short book in the general-advice-on-everything-related-to-programming genre. Both authors have impressive pedigrees, predisposing one to expect much from them.

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The practice of programming is more than just writing code. Programmers must also assess tradeoffs, choose among design alternatives, debug and test, improve performance, and maintain software written by themselves and others.

The Practice of Programming [Book] - O'Reilly Media

The book describes itself as a practical guide to general programming in the real world, but for the most part, doesn't deliver on that promise for a number of reasons. First, the book should have been called The Practice of Programming in C and C++ .

The Practice of Programming by Brian W. Kernighan

The practice of programming is more than just writing code. Programmers must also assess tradeoffs, choose among design alternatives, debug and test, improve performance, and maintain software written by themselves and others.

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